

SYSTEM AND METHOD FOR FACILITATING TRADES FOR BONUS ACTIVITY IN GAMING SYSTEMS

ABSTRACT

A system and method for allowing gaming device participants to effect trades
5 of player assets for improved odds of attaining gaming bonus events. A player engages in
play of a gaming activity, such as a slot game, which includes a standard mode of play and a
bonus mode of play. Player assets are traded for an increased probability of attaining a bonus
event associated with the bonus mode. A trade amount is surrendered by the player as part of
the trade, and the probability of the player attaining the bonus event increased, thereby
10 allowing the player to engage in bonus activity sooner, more frequently, or when otherwise
less available to the player.